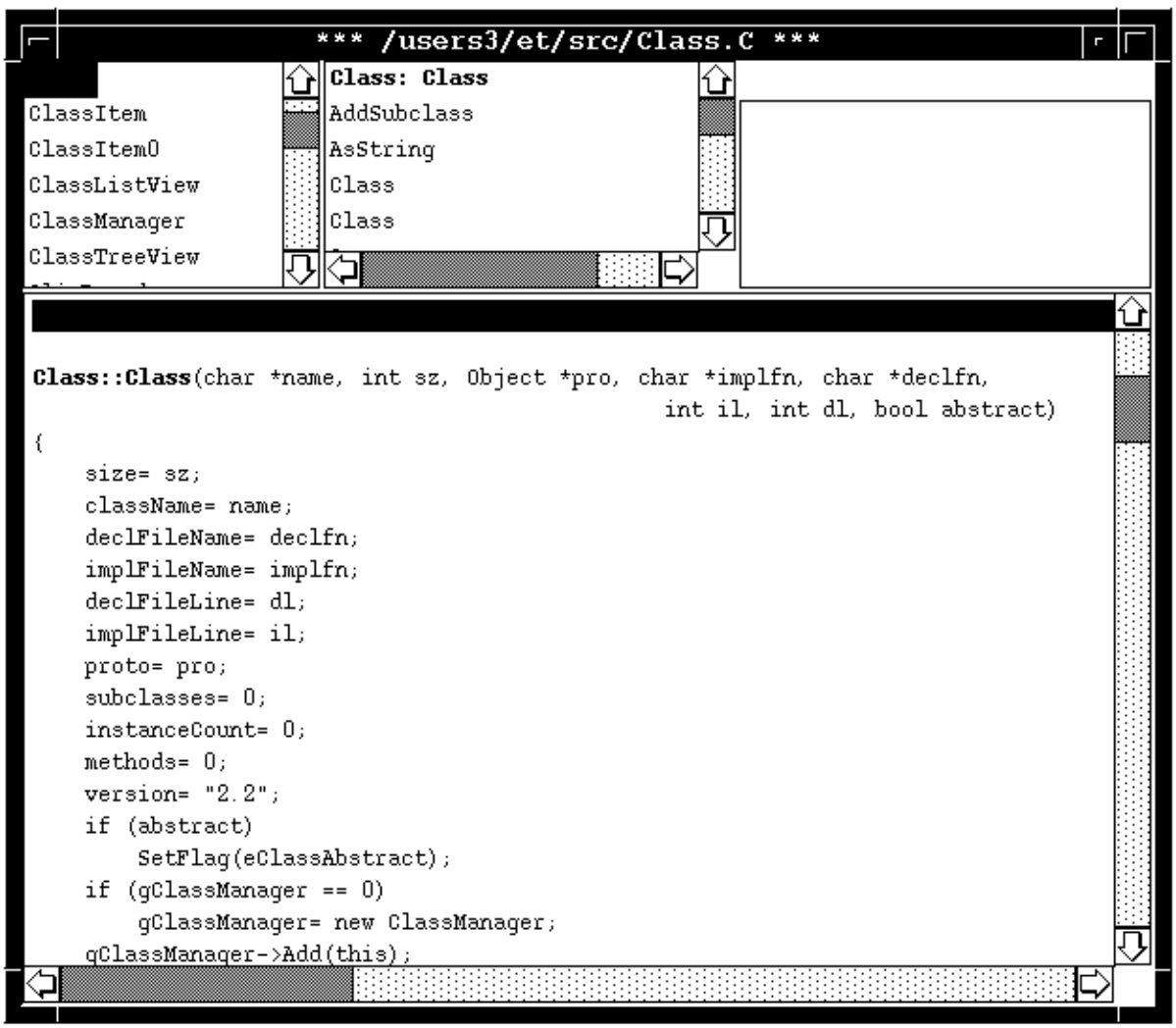
*** /users3/et/src/Class.C ***
ClassItem
ClassItem0
ClassListView
ClassManager
ClassTreeView
Class: Class
AddSubclass
AsString
Class
Class
Class::Class(char *name, int sz, Object *pro, char *implfn, char *declfn,
int il, int dl, bool abstract)
{
size= sz;
className= name;
declFileName= declfn;
implFileName= implfn;
declFileLine= dl;
implFileLine= il;
proto= pro;
subclasses= 0;
instanceCount= 0;
methods= 0;
version= "2.2";
if (abstract)
SetFlag(eClassAbstract);
if (gClassManager == 0)
gClassManager= new ClassManager;
gClassManager->Add(this);